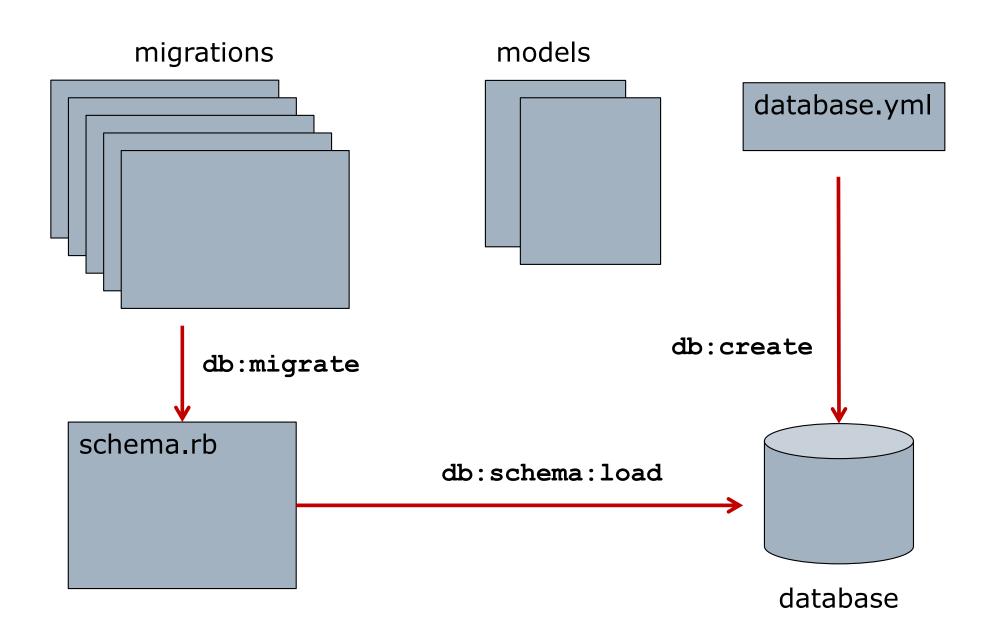
Rails: Associations and Validation

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Lecture 29

Schemas, Migrations, Models



```
class CreatePosts < ActiveRecord::Migration</pre>
  def change
    create table :posts do |t|
      t.string :name
      t.string :title
      t.text :content
      t.timestamps
    end
  end
end
```

Recall: Models

```
class Post < ApplicationRecord</pre>
```

```
# attr_accessible :name, :title, :content
end
```

Generating Code: rails generate

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- Notice: Two blobs of Ruby code need to be in sync
 - Migration (creates table and columns) db/migrate/xxx create_students.rb
 - Model (with matching name) app/models/student.rb
- ☐ Easier: Generate *both* simultaneously
 - \$ rails generate model Student

fname:string lname:string buckid:integer

- Use model name (singular) and attributes
- Note: this does not generate the schema.rb (use rails)
- Migrations for table edits can also be generated \$ rails generate migration AddNickNameToStudent nick:string
 - Name is meaningful! (starts with add or remove)
 - Creates a migration that changes students table

```
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```

```
class CreateStudents < ActiveRecord::Migration</pre>
  def change
    create table :students do |t|
      t.string : fname
      t.string :lname
      t.integer :buckid
      t.timestamps
    end
  end
end
class Student < ApplicationRecord</pre>
end
```

Demo with rails console

```
$ rails new demo # creates directory
  # no schema, migrations, or models
$ cd demo
$ rails generate model Student \
fname:string lname:string buckid:integer
  # see db/migrate, app/models
$ rails console
> Student.methods # lots available!
> Student.all # will this work?
> s = Student.new # will this work?
```

Demo with rails console

```
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$ rails new demo # creates directory
  # no schema, migrations, or models
$ cd demo
$ rails generate model Student \
fname:string lname:string buckid:integer
$ rails console
> Student.methods # lots available!
> Student.find :all # empty, no table
> s = Student.new # error, no table
$ rails db:migrate # creates schema.rb
$ rails console
> Student.all #=> [1
```

Working With Models

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```

```
> s = Student.new
> s2 = Student.new fname: 'Jo'
> s3 = Student.new fname: 'Xi',
         buckid: 23
> Student.all #=> [] still
> s.save
> Student.all #=> [<id: 1, ...>]
> s.fname = 'Mary'
> s.save
```

Seeding the Database

```
Quickly populate using config/seeds.rb
  $ rails db:seed # runs seeds.rb
     $ rails db:reset # drop then reseed
□ In db/seeds.rb:
  30.times do
    Student.create! (
      buckid: Faker::Number.unique
                      .number(digits: 9),
      fname: Faker::Name.first name,
      lname: Faker::Name.last name)
  end
Useful gem: Faker
   Add to Gemfile: gem 'faker'
     $ bundle install
```

teams

id (key)	name (string)	
1	Wicked Wicky	
2	The Happy Crew	
6	No Names	

students

	buckid (integer)	team_id (foreign key)
1	22352022	2
3	334432	2
4	34822039	6

- A student belongs to exactly 1 team
 - Weaker: A student belongs to at most 1 team
- Same representation for either invariant
 - A column (of foreign keys) in students table
- Maintaining stronger invariant
 - Students can only be added with team_id set to something valid
 - Deleting a team deletes member students!
- Maintaining weaker invariant
 - Students can be added with null team_id
 - Deleting a team null-ifies members' team_id

Rails Migration and Models

```
class AddTeamForeignKeys < ActiveRecord::Migration</pre>
  def change
    add reference : students, :team,
                   foreign key: true
  end
end
class Student < ApplicationRecord</pre>
  belongs to :team # note singular form
                     # adds Student#team method
end
class Team < ApplicationRecord</pre>
  has many :students # note plural form
                       # adds Team#students method
end
```

Belongs_to creates method for accessing owner

```
s = Student.find 1 #=> 22352022
s.team #=> "The Happy Crew"
s.team.name = 'The(tm) Happy Crew'
```

Has_many creates method for accessing members

```
t = Team.find 1
t.students #=> array of students
t.students.first
t.students.size
t.students.destroy_all
t.students.any? { |s| ... }
```

Add a student to a team's association: Student is automatically saved (assuming team is stored in database)

```
t = Team.find 1
t.students #=> []
t.students << Student.new # gets an id
t.students #=> [#<Student id: 1, ...>]
```

Assign a team student's association: Student is *not* automatically saved

```
s = Student.find 1
s.team = my_team
s.reload #=> s's team is unchanged!
```

Modifiers for belongs to

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```

```
class Student < ApplicationRecord</pre>
 belongs to :greek house,
    optional: true
    # allows foreign key to be null
 belongs to :project group,
    class name: 'Team'
    # default is ProjectGroup
 belongs to :major,
    foreign key: 'OSU code'
    # default is major id
 belongs to :team,
    touch: :membership updated
end
```

Modifiers for has_many

```
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```

```
class Team < ApplicationRecord</pre>
  has many :students,
    limit: 5,
    # max number of members
    dependent: :destroy,
    # what happens to students
    # when team is destroyed?
    class name: 'OSUStudent'
    # default is Student
end
```

More Relationships

- □ 1:1 (one-to-one)
 - Use belongs_to with has_onehas one is just has many with limit of 1
 - Same asymmetry in writing exists
- □ N:M (many-to-many)
 - A third, intermediary table is used with 2 columns (for foreign keys from two tables)
 - In rails, use has_many :through association

- An invariant on data in a single table
 - Every student has a (non-null) buckid
 - Buckids are unique
 - Team names are less than 30 characters
 - Usernames match a given regular expression
- □ To maintain invariant:
 - Must be true initially
 - Must be satisfied by each insertion
- □ These validations are in the model
 - A model instance can be checked
 - Invalid objects can not be saved

```
student = Student.new lname: 'Vee'
student.valid? #=> false (no buckid)
student.save #=> false
```

class Post < ApplicationRecord</pre>

end

- Model object has an errors attribute
 - This attribute is a hash (of problems)
- Failing a validity check adds an item to the errors hash
 - Empty hash corresponds to valid object
 - Each attribute is a key in the errors hash (plus there is a general key, :base)
 - s.errors[:buckid] = "is not a number"
- The valid? method does the following:
 - Empties errors hash
 - Runs validations
 - Returns errors.empty?

Validates Method in Model

```
validates : column, condition
Uniqueness
   uniqueness: true
   uniqueness: {message: 'Username already taken'}
Non-nullness (not the same as truth, see next)
   presence: {message: 'Title needed'}
Truth of a boolean field
   acceptance: {message: 'Accept the terms'}
  Matching a regular expression
   format: {with: /[A-Z].*/, message: ...}
   format: /[A-Za-z0-9]+/
  Being a number
   numericality: {only integer: true}
Having a length
   length: {minimum: 5}
```

Special methods for each flavor of validation

- Code generation
 - Database schema generated by schema.rb
 - Schema.rb generated by rails on migrations
 - Migrations and models can be generated by rails
- Associations
 - 1:N (or 1:1) relationships via foreign keys
 - Rails methods belongs_to, has_many
 - Create association attributes, which can be read and written
 - Asymmetry in writing owner vs member
- Validations
 - Invariants checked before saving
 - Errors hash contains list of problems
 - Declarative style for common case checks
 - Custom validity checkers possible too